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| --- | --- |
| Use Case Name: | Load an application |
| Summary: | Open the application |
| Version: | 1.0 |
| Actors: | Any user who has plastic card |
| Pre-Conditions: | System displays the name and icon of the application |
| Triggers: | User selects the application icon |
| Priority | 1 – This is the only and most important use case |
| Status | Outlining functionality, will never develop app |
| Main Success Scenario: | 1. Launch the app 2. System builds the application interface 3. System displays the application interface |
| Post Conditions: | 1. System displays the name of the application 2. System displays the menu |
| Extension Points |  |
| “Used” Use Case |  |
| Business Rules: |  |
| Notes: |  |
| Author: | Victoria Bondarenko |
| Date: | November 10, 2016 |

|  |  |
| --- | --- |
| Use Case Name: | View an Item |
| Summary: | System displays list of items |
| Version: | 1.0 |
| Actors: | Any user who has plastic card |
| Pre-Conditions: | System displays the menu |
| Triggers: | User selects the menu |
| Priority | 1 – This is the only and most important use case |
| Status | Outlining functionality, will never develop app |
| Main Success Scenario: | 1. User selects menu to view an item |
| Post Conditions: | System displays an item |
| Extension Points |  |
| “Used” Use Case |  |
| Business Rules: |  |
| Notes: |  |
| Author: | Victoria Bondarenko |
| Date: | November 10, 2016 |

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| --- | --- |
| Use Case Name: | Add an Item to shopping cart |
| Summary: | User selects an item to shopping cart |
| Version: | 1.0 |
| Actors: | Any user who has plastic card |
| Pre-Conditions: | System displays the menu |
| Triggers: | User selects the menu |
| Priority | 1 – This is the only and most important use case |
| Status | Outlining functionality, will never develop app |
| Main Success Scenario: | 1. User selects an item 2. Item added to shopping cart |
| Post Conditions: | System displays item in a cart |
| Extension Points |  |
| “Used” Use Case |  |
| Business Rules: |  |
| Notes: |  |
| Author: | Victoria Bondarenko |
| Date: | November 10, 2016 |

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| --- | --- |
| Use Case Name: | Update |
| Summary: | Shopping cart is updated |
| Version: | 1.0 |
| Actors: | Any user who has plastic card |
| Pre-Conditions: | User selected items to cart |
| Triggers: | User selects the item |
| Priority | 1 – This is the only and most important use case |
| Status | Outlining functionality, will never develop app |
| Main Success Scenario: | 1. System updated the cart |
| Post Conditions: | System displays purchased item |
| Extension Points |  |
| “Used” Use Case |  |
| Business Rules: |  |
| Notes: |  |
| Author: | Victoria Bondarenko |
| Date: | November 10, 2016 |

|  |  |
| --- | --- |
| Use Case Name: | Make payment |
| Summary: | User makes payment |
| Version: | 1.0 |
| Actors: | Any user who has plastic card |
| Pre-Conditions: | System displays the menu |
| Triggers: | User selects the menu |
| Priority | 1 – This is the only and most important use case |
| Status | Outlining functionality, will never develop app |
| Main Success Scenario: | 1. User typed paid information |
| Post Conditions: | System displays validation sign |
| Extension Points |  |
| “Used” Use Case |  |
| Business Rules: |  |
| Notes: |  |
| Author: | Victoria Bondarenko |
| Date: | November 10, 2016 |

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| --- | --- |
| Use Case Name: | Verify the payment information |
| Summary: | System verifies the payment information |
| Version: | 1.0 |
| Actors: | Any user who has plastic card |
| Pre-Conditions: | System displays the payment information |
| Triggers: | System verifies the information |
| Priority | 1 – This is the only and most important use case |
| Status | Outlining functionality, will never develop app |
| Main Success Scenario: | 1. System verifies the payment information of user |
| Post Conditions: | System displays purchased item |
| Extension Points |  |
| “Used” Use Case |  |
| Business Rules: |  |
| Notes: |  |
| Author: | Victoria Bondarenko |
| Date: | November 10, 2016 |

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| --- | --- |
| Use Case Name: | Exit an application |
| Summary: | Close the application |
| Version: | 1.0 |
| Actors: | Any user who has plastic card |
| Pre-Conditions: | System displays the name of the application |
| Triggers: | User selects the “Exit” option |
| Priority | 1 – This is the only and most important use case |
| Status | Outlining functionality, will never develop app |
| Main Success Scenario: | 1. System exits the application |
| Post Conditions: | 1. System exits 2. Application is closed |
| Extension Points |  |
| “Used” Use Case |  |
| Business Rules: |  |
| Notes: |  |
| Author: | Victoria Bondarenko |
| Date: | November 10, 2016 |